# Are Shortest Rationales the Best **Explanations for Human Understanding?**





Gumbel-Softmax Sampling

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### 1. Motivation

- Self-explaining models typically extract shortest possible rationales — snippets of an input text "responsible for" corresponding output — to explain the model prediction.
- ◆ Based on the common assumption "shorter rationale is better for human understanding". However, this has yet to be validated.

LimitedInk: A self-explaining model with Rationale Length Control

A1 Rationale Length A2 Rationale Generation Prediction Score A3 k=10% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Neg k=20% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos Good Explanation (A4) k=30% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos k=40% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos k=50% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos

3. Methodology

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i) Design a novel self-explaining model, LimitedInk, to control rationale length.



Input X It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos 

IDENTIFIER

**B. Contextual Rationale Generation** 

## **2. Research Object**



Is the shortest rationale indeed the most humanunderstandable?

Our goal is to study the unexplored effect of rationale length on human understanding.

# 4. Results and Key Findings

We find that shortest rationales are largely NOT the best for human understanding.



#### **A. Control on Rationale Length B2** With Contextual Information Input X It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos

#### **C. Continuity Regularization**

k=40% It 's not life - affirming -- its vulgar and mean, but I liked it . Y=Pos

(C2) With Continuity

C1 No Continuity

k=40% It 's not life - affirming -- its vulgar and mean , but I liked it . Y=Pos

#### **LimitedInk Performance**

Method	Movies			BoolQ				Evidence Inference			MultiRC				FEVER					
	Task	Р	R	F1	Task	Р	R	F1	Task	Р	R	F1	Task	Р	R	F1	Task	Р	R	F1
Full-Text	.91	-	-	-	.47	-	-	-	.48	-	-	-	.67	-	-	-	.89	-	-	-
Sparse-N Sparse-C	.79 .82	.18 .17 21	.36 .36	.24 .23	.43 .44	.12 .15	.10 .11	.11 .13	.39 .41	.02 .03	.14 .15 21	.03 .05	.60 .62	.14 .15	.35 .41	.20 .22	.83 .83	.35 .35	.49 .52	.41 .42
LIMITEDINK	.04 .90	.26	.50	.20	.40	.13	.17	.15	.43	.04	.21	.07	.67	.20	.40	.23	.85 .90	.28	.50	.39
ength Level		50	%			30	%			50	%			50	%			40%	%	

LimitedInk performs compatible with baselines in 5 ERASER text classification benchmark datasets: w.r.t. rationale metrics:

end-task performance (Task, weighted average F1);

- Humans get worse **prediction accuracy** and **confidence** when rationales are too short (e.g., 10% length) than random baseline.
- The eventually flattened slope of model's accuracy potentially suggests a sweet spot to balance human understanding on rationale length and model accuracy.

lengt	h level (%)	Negative	Positive			
& Ext	ract. method	P / R / F1	P/R/F1			
10%	LimitedInk	0.66 / 0.56 / / 0.61	<b>0.70</b> / 0.58 / 0.64			
	Random	<b>0.67 / 0.57 / 0.62</b>	0.66 / <b>0.70</b> / <b>0.68</b>			
20%	LimitedInk	<b>0.75 / 0.61 / 0.67</b>	<b>0.71 / 0.77 / 0.74</b>			
	Random	0.69 / 0.60 / 0.64	0.68 / 0.74 / 0.71			
30%	LimitedInk	<b>0.74 / 0.76 / 0.75</b>	<b>0.81 / 0.78 / 0.79</b>			
	Random	0.72 / 0.61 / 0.66	0.72 / 0.78 / 0.75			
40%	LimitedInk	<b>0.84 / 0.76 / 0.80</b>	<b>0.78 / 0.85 / 0.81</b>			
	Random	0.79 / 0.63 / 0.70	0.65 / 0.79 / 0.71			

human annotated rationale agreement (Precision, Recall, F1).



0.78 / 0.78 / 0.78 0.85 / 0.84 / 0.85 LIMITEDINK 50% 0.77 / 0.63 / 0.70 0.75 / 0.84 / 0.79 Random

Human performance on predicting model labels of each category, including Precision / Recall / F1 Score.

The Workflow of Human Evaluation

	* Future work could more cautiously define the best rationales for human understanding, then find the right balance between model
J. KGY	accuracy and rationale length.
Insights	* More concrete, one promising way could be to clearly define the optimal human interpretability in a measurable way and then learn

human interpretability in a measurable way and then learn to adaptively select rationale with appropriate length.

Open-source code: <u>https://github.com/huashen218/LimitedInk.git</u>